8-years old and above

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MADE IN VIETNAM

Jujutsu Kaisen Tamagotchi

Instruction Manual

⚠ Notice

Please read before use.

●The product is intended for ages 8 and older. Do not give the product to anyone below the specified age.

⚠ Caution

<Improper use of the battery may lead to overheating, exploding, and fluid leakage. Please see the following Caution content.>

●Swallowing the button cell battery can be lethal. Do not store in a place that can be reached by children. If swallowed, please contact a doctor immediately.
●Please have the parents or guardians change the batteries.
●Please do not use old batteries with new batteries, or use different types of battery together.
●Please set the battery in its proper + and – position.
●Do not short-circuit, recharge, dismantle, heat, or place the battery into a fire.
●Please follow your local district and area rules when discarding the product or batteries.

Do not douse the product in water or wet the product. Do not use or place the product in humid or high-moisture conditions.

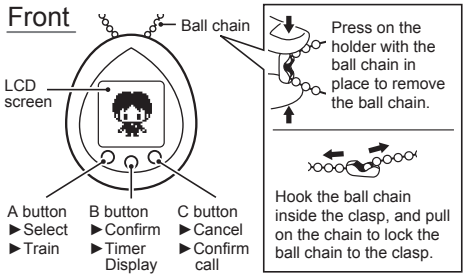
Please be careful not to place the “Jujutsu Kaisen Tamagotchi” in your clothes and wear to avoid washing or drying of the product.

<Usage Warnings>

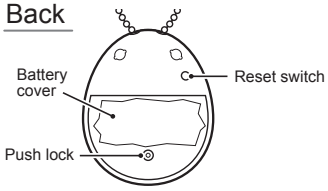
●We are not responsible for loss of data from use of the product.
●Discard plastic packaging immediately after opening.
●Do not place the product on resin treated products such as sofas, seats, and tiles. Long-term exposure may discolor the product.
●Do not forcibly pull or bend moveable parts or attachments.
●The battery included is only for demonstration purpose. Please replace the battery if the screen does not show properly.
●The product is composed of various electronic components. Do not drop, wet, dirty, or dismantle the product. Do not use or store the product under extreme temperatures.
●Please press the reset switch if the product encounters an error.
●Clock precision: ±10 seconds daily

1. Product Details

Front


Ball chain
LCD screen
A button ►Select ►Train
B button ►Confirm ►Timer Display
C button ►Cancel ►Confirm call
Press on the holder with the ball chain in place to remove the ball chain.
Hook the ball chain inside the clasp, and pull on the chain to lock the ball chain to the clasp.

Back



※Images do not represent the final product. For explanation purposes only.

2. Enrollment to Jujutsu High

1_ Pull out the tab from the casing.
►A sound will ring, and the time setting screen will appear.

2_ Reset instructions
Press on the reset switch on the back of the casing with a tipped object to do a reset.
►A sound will ring if successful.

※Do not press hard on the reset switch using pointed objects, such as mechanical pencils, to prevent damage to the device.
※Please press the reset switch after changing the batteries.

3_ Setting the timer
Use the A button to set the time in order of “hours” → “minutes”. Use the B button to confirm the changes. Press the C button to return a step back.

※Be sure to set the time properly to “AM” or “PM”.

4_ Enter Jujutsu High
Once the timer is set, the principals from Tokyo Jujutsu High and Kyoto Jujutsu High appears. The game begins with a newcomer entering Jujutsu High to become a jujutsu sorcerer.

※Please refer to “Reset instructions” if the device or screen doesn’t function properly.
※There is no save function to the product. Please be warned that changing batteries or going through the “Reset instructions” will reset your current play data.

3. Timer Controls

To view the time

Press the B button during the character display screen to transition to the timer screen. Press the B button again to return to the character display screen.

To adjust the time

Press the B button to transition to the timer screen, then press the A button while the C button is pressed to transition to the timer setting screen. To set the time, please follow the instructions under “Setting the timer” (see “2. Enrollment to Jujutsu High”).

4. Turning the sound on and off

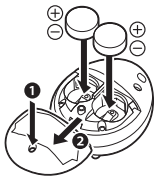
Press the A button while the C button is pressed during the character display screen to transition to the sound select screen. Use the A button to select between 🔊 “ON” or 🔇 “OFF” then press the B button to confirm the change.

※Please be warned that turning the sound “OFF” will prevent the character call from ringing.

5. Changing batteries

Low batteries may cause the screen to go blank and may lead to loss of controls. Please replace the batteries when the battery exchange icon is displayed.

1_ Slide the battery cover downward (IMAGE❷) while pressing down on the push lock on the back (IMAGE❶) using a pointed object.



2_ Remove the batteries and replace them with new batteries (2 x LR44 batteries; sold separately) making sure that the⊕ and⊖ of the batteries are properly set.

※Always replace both batteries at the same time.

3_ **Always go through the “Reset instructions” (see “2. Enrollment to Jujutsu High”) after the battery cover is placed back into its closed position.**

6. Train your character

Call

You will need to take the proper action depending on the state of your character when your character calls for you.

If you miss a call from your character, press the C button to confirm your character's state.

Rice Ball

If your character is hungry, press the A button to open the select screen, then use the A button to select " " → " ", and then press the B button to give the rice ball to your character.

※You cannot give a rice ball to your character when a cursed spirit is full, or when your character is sleeping, injured, or is about to die.

Kikufuku

If your character is unhappy, press the A button to open the select screen, then use the A button to select " "→" ", and then press the B button to give your character a Kikufuku rice cake.

※You cannot give the Kikufuku rice cake to your character when a cursed spirit is present, or when your character is sleeping, injured, or is about to die.

Lights

When your character goes to sleep, press the A button to open the select screen, then use the A button to select (OFF) and then press the B button to turn the lights off. (You cannot control anything other than turning the lights on or off, displaying and fixing the time, or turning the sound on or off while your character is asleep.)

※You cannot turn the lights on or off while your character is awake.

Cursed Spirits

After a certain amount of time passes, a cursed spirit will appear. The cursed spirit will slowly take over the screen.

Press the A button to exorcise the cursed spirit before it takes over the screen completely.

※You cannot exorcise the cursed spirit if your character is asleep, injured, or is about to die.

There are four different cursed spirits.

One of them will randomly appear to attack your character.

Training

Training is needed to make your character strong.

From the select screen, use the A button to choose , then use the A button to select one of the three training methods and the B button to confirm the selection.

※You cannot train when a cursed spirit has appeared, or when your character is asleep, injured, or is about to die.

Training
Put the Cursed Corpse to sleep

Quickly press the buttons as displayed on the screen. If there are two A buttons or B buttons displayed, press the displayed button twice.

The training is a success if you followed the orders on screen correctly.

Follow the orders 5 times right to get a perfect result.

You will be punched by the Cursed Corpse and fail if you don't follow the orders on the screen, or if you don't press any of the buttons as instructed.

Training
Catch Sukuna's fingers

Move the cursor left using the A button and right using the B button to catch Sukuna's fingers ( ), while avoiding the falling nails ( ).

The training is a success if you catch 20 of Sukuna's fingers.

You will fail if you catch a nail, or if you miss any of Sukuna's fingers.

Training
Use your cursed tool

Repeatedly press the A button for 15 seconds. You will defeat the cursed spirit if pressed a sufficient number of times.

The cursed spirit will rejoice if the button is not pressed enough times.

Press the button as many times as possible to achieve a perfect result.

Surprise characters appear!

You can verify the status of different guest characters offering you support.

Once done, press the A button, B button, or the C button to continue.

Injury

Your character will be injured if the cursed spirit is left alone or if you do not train your character. If injured, press the A button until the character fully recovers. If left injured, your character may die, so please be careful.

※You cannot display or fix the time, or turn the sound on or off while your character is injured.

※All controls are inaccessible if your character is about to die.

Death

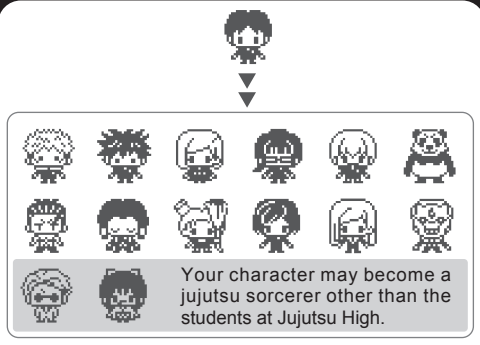
Your character will die if left injured or is injured a number of times.

(The cursed spirits will take over the screen after your character dies...)

►How to train a new character

Press the A button while the C button is pressed to restart from "Enter Jujutsu High". Please do your best to lead and train your new jujutsu sorcerer.

Your character can turn into a variety of jujutsu sorcerers depending on the training!



Gain the trust of certain characters...

You may gain access to a secret character!